

10.4

The Cross Product

Def Let $u = \langle u_1, u_2, u_3 \rangle$ and $v = \langle v_1, v_2, v_3 \rangle$. Then

$$u \times v = \langle u_2 v_3 - u_3 v_2, -(u_1 v_3 - u_3 v_1), u_1 v_2 - v_2 v_1 \rangle.$$

Shortcut

$$u \times v = \begin{vmatrix} i & j & k \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} =$$

$$(u_2 v_3 - u_3 v_2)i - (u_1 v_3 - u_3 v_1)j + (u_1 v_2 - v_2 v_1)k.$$

Ex Pause the video and check the following

$$\langle 1, 2, 1 \rangle \times \langle 3, 1, -1 \rangle = \langle -3, 4, -5 \rangle.$$

$$\langle 2, 1, 3 \rangle \times \langle 4, 7, 1 \rangle = \langle -20, 10, 10 \rangle.$$

$$i \times j = k, \quad j \times i = -k,$$

For any vector v in \mathbb{R}^3 show that

$$v \times v = \mathbf{0},$$

↖ the zero vector!

Properties Let a, b, c and v be vectors in \mathbb{R}^3 .
Let $r \in \mathbb{R}$.

1. $v \times 0 = 0, v \times v = 0$
2. $a \times b = -b \times a$
3. $(ra) \times b = r(a \times b) = a \times (rb)$
4. $a \times (b+c) = a \times b + a \times c$
5. $(a+b) \times c = a \times c + b \times c$
6. $a \cdot (b \times c) = (a \times b) \cdot c$
7. $a \times (b \times c) = (a \cdot c)b - (a \cdot b)c$

Note The cross product is not associative!

Ex $(i \times i) \times j = 0 \times j = 0$
 $i \times (i \times j) = i \times k = -j$ (check this!)

Proof of Property 4

$$a \times (b+c) = \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1+c_1 & b_2+c_2 & b_3+c_3 \end{vmatrix} =$$

$$\langle a_2(b_3+c_3) - a_3(b_2+c_2), a_3(b_1+c_1) - a_1(b_3+c_3), a_1(b_2+c_2) - a_2(b_1+c_1) \rangle$$

$$= \langle a_2 b_3 + a_2 c_3 - a_3 b_2 - a_3 c_2, a_3 b_1 + a_3 c_1 - a_1 b_3 - a_1 c_3, \\ a_1 b_2 + a_1 c_2 - a_2 b_1 - a_2 c_1 \rangle$$

$$= \langle a_2 b_3 - a_3 b_2 + a_2 c_3 - a_3 c_2, a_3 b_1 - a_1 b_3 + a_3 c_1 - a_1 c_3, \\ a_1 b_2 - a_2 b_1 + a_1 c_2 - a_2 c_1 \rangle$$

$$= \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle \\ + \langle a_2 c_3 - a_3 c_2, a_3 c_1 - a_1 c_3, a_1 c_2 - a_2 c_1 \rangle$$

$$= a \times b + a \times c,$$

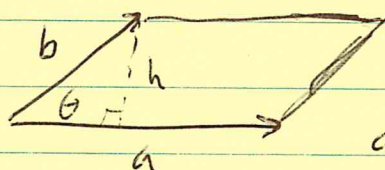
Geometric Properties

1. $a \times b$ is $\perp a$ and $\perp b$.

Pf: $(a \times b) \cdot b = a \cdot (b \times b) = a \cdot 0 = 0.$

$$(a \times b) \cdot a = a \cdot (a \times b) = (a \times a) \cdot b = 0 \cdot b = 0.$$

2. $|a \times b| = |a||b| \sin \theta = \text{area of parallelogram}$



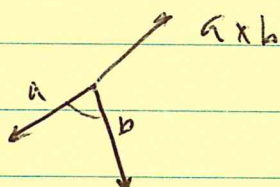
$$h = |b| \sin \theta$$

$$\text{area} = |a||b| \sin \theta$$

Pf: Proof is hard. See page 560.

3. $a \times b = 0 \iff a \parallel b.$

RHR:



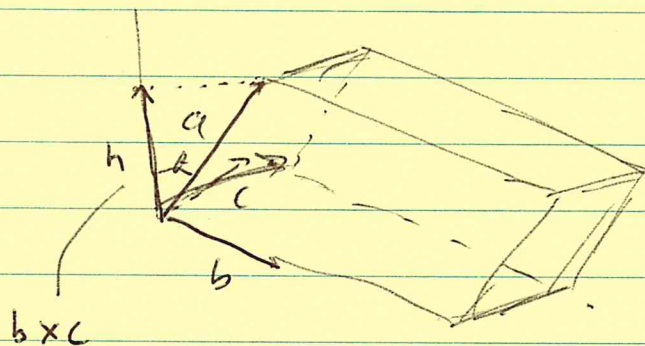
Phys. Def: $a \times b$ is the unique vector with mag. the area of the parallelogram determined by a and b , that is \perp to both a and b and follows the RHR.

Def Given vectors a, b, c the scalar triple prod is
 $a \cdot (b \times c)$.

Fact $a \cdot (b \times c) = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$

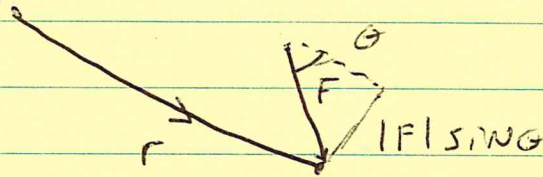
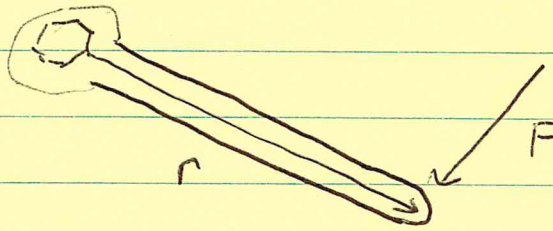
Thm The volume of the parallelepiped determined by a, b, c is $|a \cdot (b \times c)|$.

Rough Pf



$$|a \cdot (b \times c)| = |a| |b \times c| \cos \theta$$

Torque



mag of torque $|\tau| = |r| |F| \sin \theta$.

Its direction is parallel to the axis of rotation, which is \perp to r and F .
Such that

$$\tau = r \times F$$

